



## BC SENIORS GAMES SOCIETY

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# FIVE PIN BOWLING

Revised for 2012

1. **Categories:** Men and Women 55 +
2. **Events:** Team and Individual Events
3. **Participation:**
  - (a) Two teams per zone. Men, Women or Mixed. One team in the “A” division and the other team in “B” division.
  - (b) Up to two spares (men or women) may be brought to the Games. See General Rules – Item 7. Substitutions, Spares and Cross Zone Substitute
  - (c) Starting on Wednesday, there will be three games played Wednesday, Thursday, Friday and two games on Saturday.
4. **Competition:**
  - (a) The top two teams from each Zone Playdown will advance to the BC Seniors Games with the first place team competing in Division “A” and the second place team competing in Division “B”.
  - (b) If a Zone sends only one team, the host Five Pin Bowling Chair may place the team in either “A” or “B” division, to make an even number.
  - (c) Competition will consist of 11 games in Division “A” and 11 Games in Division “B”, with each Zone team meeting each other Zone team at least once.
  - (d) The most total pins over team average will determine team standing in all stages of the BC Seniors Games. In the event of a tie for any of the first three positions in the team event, a one game roll-off must take place.
  - (e) If a spare(s) is brought to the Games, said spare(s) will be in the Bowling Centre at all times when his/her team is competing.
    - (i) A spare will be used in the case of illness or injury to a regular member of either team.
    - (ii) If used under (i) above, the spare must bowl from the start of the game. After that first game, the spare will only continue to bowl if the replaced player is unable to resume play in the competition. Otherwise, the original player may be brought back into finish out the competition.
    - (iii) If no spare is brought to the Games, or if illness or injury occurs during a game, 90% of a bowler’s average will be used as a score for the team total.

- (f) Each player may have three practice balls on their starting lane.
- (g) Have judge of play and foul line activated for Games.
- (h) The Host Society may enter a pacer team to make an even number. This pacer team will not qualify for medals.

## 5. Medals in Championship Round:

- (a) Gold, Silver and Bronze medals shall be awarded to each member of the top three teams in "A" Division and "B" Division based on the most pins over team total. In the event of a tie for any of the first three positions in the team event a one game roll-off must take place.
- (b) Medals will also be awarded to High Single Scratch – man and woman, High Single Pins over average – man and woman and High Pins over average cumulative total based on the first six games bowled – man and woman in "A" Division and in "B" Division.

## 6. Zone Play-downs:

- (a) Average date: March 2
- (b) Zone Finals: Prior to May 31
- (c) The team competitions will be based on the most pins over average using the highest league average (highest average if a bowler is a member of two or more leagues or centres), as of March 2, with a minimum of 18 games having been bowled.
- (d) Teams shall consist of five players and may be all women, all men, or mixed.
- (e) Each bowler is responsible for their own lineage fee.
- (f) The top two teams based on pins over average will advance to the BC Seniors Games. The first place team advancing to the "A" division and the 2<sup>nd</sup> place team to the "B" division.
- (g) Teams from Isolation Areas must compete in Zone Playdowns and may not advance directly to the BC Seniors Games.
- (h) Zone Play-downs will consist of three games.
- (i) Replacement:
  - (i) When a bowler is unable to compete in the next round of competitions, the next place finisher at the zone qualifying round is the replacement. For example, if a centre sends two teams to the Zone finals, the next runner up or the 11<sup>th</sup> place bowler from the zone round would be the substitute.
  - (ii) Once a bowler has been replaced, that bowler cannot return to the event in any other stage.

